Typography

What language is to writing, typography is to graphic design. Today's designers, who work primarily in digital media, create messages that are both "virtual" (time-based and in perpetual motion) and fixed in place by ink on paper. This course explores how typography shapes content. Legibility, emphasis, hierarchy of meaning, personal expression, and appropriateness are developed through designing with letters, words, and texts. Students will learn the principles of clear, strong, and effective design using current design applications and technology. Projects will investigate design as rhetoric, information, and artwork.

Prerequisite: ART 131.

ART230 A — Typography and Information Design

Class Meets

Mondays and Wednesdays, 1:15PM - 03:45PM, South Hall, Room 104 — 08/31/2015 - 12/11/2015

Time Required Outside Class: (estimate)

- Preparing projects, (lab time) sketching, and reading for class, 9 hours x 15 weeks = 135 hours
- Preparation time for quizzes
 1 hour each x 5 quizzes = 5 hours
- Field trip to NY, or alternate trip = 12 hours
- Gallery openings in Payne Gallery and HUB = 4 hours

Classes Begin

Important Dates

August 31

September 3, 6:30-8 pm Payne Gallery Reception – Tiger Strikes Asteroid (contemporary gallery) September 7 Labor Day – classes held, most college offices closed September 8, 4:30 pm HUB Gallery Reception – Kris Kotsch "As the Crow Flies" September 24, 10:00 InFocus Convocation October 8, 6:30-8 pm Payne Gallery Reception – Jules Buck Jones (installation sculptor) October 9 Mid-Term October 10-13 Fall Break November 6 NY Trip (alternate trip(s) still to be scheduled) November 10, 4:30 pm HUB Gallery Reception – Matt Beniamino '13 – Invision Photo Festival November 12, 6:30-8 pm Payne Gallery Reception – Mavis Smith (egg tempera painter) November 25-29 Thanksgiving Break November 30, 4:30 pm HUB Gallery – closing reception for student show	riagast 51	Chasses Begin		
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December 11 Last Day of Classes	December 11	Last Day of Classes		
December 11, 11:45 am HUB Gallery Reception – Kristin Baxter FYS Class Show	December 11, 11:45 am	, 1		

Professor

December 14-18

Camille Murphy, Office Hours by Appointment.
Please contact me via Blackboard or email at murphyc@moravian.edu

Exams and Critiques

Final Topic Choices

- 1. Philippe Apeloig
- 2. John Baskerville
- 3. Saul Bass
- 4. Michael Bierut
- 5. Giambattista Bodoni
- 6. David Carson
- 7. Jay Chiat
- 8. Ivan Chermayeff/Thomas Geismar
- 9. Seymour Chwast
- 10. Milton Glaser
- 11. April Greiman
- 12. Jonathan Hoefler
- 13. John Maeda
- 14. Tibor Kalman
- 15. Chip Kidd
- 16. Barbara Kruger
- 17. Willi Kunz
- 18. Jean-Benoît Lévy
- 19. Gail Anderson
- 20. Herb Lubalin
- 21. Rudi Meyer
- 22. Paula Scher
- 23. Nancy Skolos/Thomas Wedell
- 24. Erik Spiekermann
- 25. Art Spiegelman
- 26. Henry Steiner
- 27. Jan Tschichold
- 28. Massimo Vignelli
- 29. Wolfgang Weingart
- 30. Fred Woodward

Course Textbook

Designing with Type by James Craig, 5th Edition, Watson-Guptill Publications, New York 2006

Textbook website: http://designingwithtype.com/5/

Course Goals

- Gain a thorough understanding of type anatomy, classifications, type structure, and type as form
- Understand and create visual communication using proper typographical hierarchies and grid systems
- Develop critical thinking skills while exploring and solving information design problems
- Learn the process of creating strong concepts and composition
- Engage in intelligent dialogue about typography, design and your own work

Grading

Student performance will be evaluated based upon the following criteria:

- Assignments: 100 points each = 400 Points
- Quizzes: 100 points each = 500 Points
- Midterm: 300 Points
- Final: 300 Points
- Process Book and Pinterest Boards: 100 Points
- Grade equals percentage earned against possible 1600 points. For example if your total points earned are 1450, then 1450/1600 = 90.625, or an A-.

Standard numeric grading scale

A	94-100	В -	80-83	D +	67-69
A -	90-93	C +	77-79	D	64-66
B+	87-89	\mathbf{C}	74-76	D -	60-63
В	84-86	C -	70-73	F	below 60

Due Dates and Late Work

Projects are due on the dates listed in the calendar. All late work will be graded down a full letter grade for each week that it is late.

Cheating and Plagiarism

Your instructor routinely uses the plagiarism detection devices, Turnitin. com, Safeassign, and Google to uncover acts of plagiarism.

The College expects students to observe academic integrity in all aspects of their academic life, including the conduct of their examinations, assignments, and research. All members of the College community share the responsibility of creating a climate of academic integrity, based on fairness to others and respect for oneself. Violations of academic integrity are treated very seriously. Plagiarism (the act of copying, stealing, or representing the ideas or words of another as one's own without giving credit to the source), cheating on examinations, and all forms of academic dishonesty are forbidden. Students found guilty of such behavior are subject to appropriate disciplinary action, which may include a reduction in grade, a failure in the course, suspension, or expulsion. Cheating on exams, quizzes, projects or papers will not be tolerated and will result in a 0 or F.

Attendance

Consistent attendance will be critical to your success in our class. After the second unexcused absence, final grade will be dropped by one full letter. After the fourth unexcused absence, student will receive a failing final grade. You are expected to arrive on time with all your materials ready to work. If an emergency arises you must send an email prior to our class meeting.

An excused absence is one confirmed by a note from the Dean's Office, Student Services, the Learning Center, or verified with a doctor's note (within 24 hours of illness).

Death in family should be confirmed with Student Services.

Documentation is required for sports. Students may be excused from class, with advanced notice, for games or matches, but not for practice. Students should provide the instructor with a schedule, if they know you will be missing any classes due to a game or match. Practice is not an excused absence. Students must make arrangements to cover any missed class material and turn in assignments on the appropriate date.

Job interviews or doctor's/dentist's appointments are not to be scheduled during class.

Missing Portions of Class

The following count as unexcused absences

- Arriving more than 15 minutes late for class
- Failure to bring supplies to class
- Failure to return from break
- Leaving class half an hour or more early
- Being tardy more than 3 times. Tardiness: being 5 to 15 minutes late for class

Students: If you are late or absent, it is your responsibility (not the professor's) to find out what you missed and to catch up in a timely manner.

Disability Statement

Students who wish to request accommodations in this class for a disability should contact Elaine Mara, assistant director of learning services for academic and disability support, lower level of Monocacy Hall, or by calling 610-861-1401. Accommodations cannot be provided until authorization is received from the Academic Support Center.

Student Conduct

No student may interfere with another student's opportunity to learn. Any behavior that interferes with the progress of this class will not be tolerated. If you have an unresolved conflict during the class, you must meet first with the instructor of the course in an attempt to resolve the problem. If the results are unsatisfactory, you should next contact the department chairperson. If the results are still unsatisfactory, you should contact the Academic Affairs Office.

Required Materials

All students enrolled in digital design and media courses are required to have an external hard drive or cloud service for storage of work.

- one hard--back, bound, process book (unlined paper or graph paper—no perforations, maximum size 8.5"x11") folder/notebook for PROJECT SPECS, exercises, readings, handouts, and technical information sheets, etc. several (4 5) sheets of black matboard (32"x 40" 4 ply)
- pens/pencils and eraser and extra fine sharpies for process books
- ruler (at least 17") metal and cork backed
- White 3/4" artist tape
- Tracing Paper Roll (24" x 20 yard, can be found at Dick Blick)
- X-Acto No.1 or Gripster Knife (holds no. 11 blades)
- spray mount or other mounting supplies

Guest Speaker(s) and Event(s)

To be announced

8/31 - 9/2 | Week 1 | Introduction

Introduction and Overview of Course. Review of student responsibilities, syllabus, and overview. Introduction to vocabulary, introduction to the course content.

Lab: Project | Expressive Words p.115

Lesson: Basics of Typography, Origins of the Alphabet, Type

Terminology and Measurements.

Reading: Chapter One, Basics of Typography Assignment: Project | Expressive Words p.115

9/7 - 9/9 | Week 2 | Basics of Typography

Lab: Project | Expressive Words p.115 con't. Critique: Project | Expressive Words p.115 Reading: Chapter One, Basics of Typography

Wednesday 9/9 Assignment Due: Project | Expressive Words p.115

9/14 - 9/16 | Week 3 | Logotypes

Monday 9/14 Quiz: Chapter One, Designing with Type

Lab: Project | Logo p.136

Lesson: Five Classic Typefaces, Type classifications,

and characteristics.

Reading: Chapter Two, Five Classic Typefaces

Assignment: Project | Logo p.136

9/21 - 9/23 | Week 4 | Logotypes

Lab: Project | Logo p.136 Con't Lesson: Identifying Typefaces.

Reading: Chapter Two, Five Classic Typefaces

Wednesday 9/23 Assignment Due: Project | Logo p.136

9/28 - 9/30 | Week 5 | Text Type

Monday 9/28 Quiz: Chapter Two, Five Classic Typefaces

Lab: Project | Visually Enhanced Quotation p.116

Lesson: Designing with Text Type, Letterspacing, Wordspacing, Linespacing, and Leading.

Reading: Chapter Three, Designing with Text Type

Assignment: Project | Visually Enhanced Quotation p.116

10/5 - 10/7 | Week 6 | Text Type Con't

Lab: Visually Enhanced Quotation p.116

Lesson: Type Arrangements, Paragraph Indicators, Creating Emphasis, and Grids.

Reading: Chapter Three, Designing with Text Type

Wednesday 10/7 Assignment Due: Project | Visually Enhanced Quotation p.116

10/14 | Week 7 | Display Type

(No class Monday - Fall Break)

Wednesday 10/14 Quiz: Chapter Three, Designing with Text Type

Lab: Project | Grids p.124

Lesson: Designing with Display Type.

Reading: Chapter Four, Designing with Display Type Assignment: Project | Grids p.124

10/19 - 10/21 | Week 9 | Display Type Con't

Lab: Project | Grids p.124

Lesson: Optical Considerations, Punctuation, Display Initials,

Modifying Type.

Reading: Chapter Four, Designing with Display Type

Wednesday 10/21 Assignment Due: Project | Grids p.124 Prepare Midterm .pdf of corrected work for grading.

10/26 - 10/28 | Week 10 | Color

Monday 10/26 Quiz: Chapter Four, Designing with Display Type

Wednesday Midterm .pdf Due

Lesson: Color and Type, Spot Colors, CMYK, RGB.

Reading: Chapter Five, Color & Type.

Lab: Final Project Sketches

Assignment: Project | Brochure p.126, Topics from 1st week, each student to select 1 influential designer or for the subject of their minimum 8 page brochure.

11/2 - 11/4 | Week 11 | Traditional Skills

Lab: Start Final Project

Lesson: Traditional Skills, Copyfitting, Comping, Copy Prep,

Proofreader's Marks.

Reading: Chapter Seven, Traditional Skills

Assignment: Project | Brochure p.126

11/9 - 11/11 | Week 12 | Traditional Skills Con't Monday 11/9 Quiz: Chapter Five, Color

Lab: Final Project

Final Project | Brochure p.126

11/16 - 11/18 | Week 13 | Final Project

Lab: Final Project Critique

Lesson: Prepress, and printing techniques.

Final Project | Brochure p.126

11/23 | Week 15 | Final Project Lab

(No class Wednesday - Thanksgiving Break)

Lesson: Comping

Final Project | Brochure p.126

11/30 - 12/2 | Week 16 | Final Project Lab

Monday 11/30 Lab: Final Project Critique

Final Project | Brochure p.126

12/7 - 12/9 | Week 16 | Final Project Lab

Final Project | Brochure p.126

Wednesday 12/9 Final Project Due for Presentation