

ART 280 Painting II

SPRING 2014, Monday and Wednesday 1:15-3:45pm

Instructor: Aron Johnston

Office: Art Office 6; Office Hours: Monday/ Wednesday 12-1pm or by appointment

Phone:

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This course emphasizes formal development and critical dialogue. The course will focus on technical assignments intended to increase one's ability to manipulate paint. Through regular critiques we will move into formal investigations while allowing you to consider conceptual possibilities and your own personal and historical affinities. Because this is a painting II class concentration will be heavily located in representational exercises intended to advance your skills while developing a more assertive conceptual approach. This class is an intensive look into the depiction of the physical realm and is designed to enable each artist with the basic tools that are necessary for any art you may choose to do later in life. Emphasis will be placed on contour, gesture, value and volume coupled with the accuracy of rendering illusionistic space. Assignments will be seen in the context of both classical and contemporary artists who are investigating related conceptual and technical terrain.

The overall goal of this course, in addition to developing your skill set, is to expose you to as many different approaches to image making as possible in order to help you develop your own inclinations and drives. Ultimately this course will provide a framework, a series of propositions to explore in the pursuit of your own interest, your own passionate voice.

GOALS Students will:

- Understand the formal elements and principals of design and successfully apply these in their work.
- Develop a conceptual understanding of visual art and be able to articulate their own ideas in their work.
- Be able to formally and conceptually critique and analyze art and its intention.
- Expand their knowledge of contemporary art and be able to critically address the arts in relationship to its history and the progress of society.

REQUIREMENTS:

- On time attendance for every class meeting
- On time delivery of homework and in class projects
- Complete all class readings, quizzes and papers
- Actively participate and contribute to class discussion and critique
- A minimum of 6 hrs work outside of class
- Keep a sketchbook/journal
- Field Trip – Friday, April 4
- Documentation of completed work at the end of the semester.
- Attend required lectures, film screenings, or art exhibits outside of class that pertain to course topics

OBJECTIVES:

Students will:

- Develop analytical and communicative skills through regular critique sessions and oral presentations.
- Establish a positive work ethic.
- Strengthen the individual skills in seeing and thinking.
- Participate in critique and discussions and understand the role of dialogue in the creative process.
- Apply the basic rhythms of the creative process in order to generate ideas, problem solve, and follow through with successful execution.
- Present and defend work and ideas in written and oral forms while utilizing appropriate art vocabulary.
- Research art and art movements, especially in the contemporary art arena.
- Demonstrate an understanding of value, line, texture, form, color and composition
- Understand appropriate craftsmanship and present their complete work in a professional manner.

Homework: You are expected to work a minimum of 6 hours per week outside of the scheduled meeting time. There will be outside assignments due every Monday morning. Due to the sequential nature of the course all assignments MUST be completed on time with no exceptions. This will absolutely affect your grade. A new, completed project is due every week.

Readings- I will regularly assign readings as handouts or in your textbook. You will come prepared with three comments or questions unless otherwise noted. While we move through these different exercises different conceptual motivations of various artists with similar parameters will be demonstrated in slide form. You will be expected to develop a thoughtful approach to these seemingly simple assignments throughout the semester as well as in your homework assignments.

Participation- Students are expected to actively participate in class. That means you come to class on time and prepared, having read assigned readings and having completed any assignments. You volunteer thoughtful responses on a regular basis, you share your own insights and perspectives in critiques, during slide discussions, on readings and written assignments and you offer support and feedback to your fellow classmates regarding their work. This demonstrates more active learning rather than simply being in class, taking notes, and looking attentive, which is much more passive learning.

Critique Sessions- There will be a scheduled critiques as well as regular working critiques at the end of most classes. Everyone will be expected to share their thoughtful opinions about their peer's work. The purpose of the critique is to learn and utilize the art and design vocabulary needed to describe art formally, conceptually and contextually. In addition to these purposes, the critique should aid you in developing objectivity about your work. All comments are meant to aid in your development of seeing and thinking in an objective manner. Group dynamic fuels this class. You are all here to learn, not just from me, the instructor, but also from your peers, who are, after all, dealing with these problems for the first time themselves, and therefore are a tremendous asset to your development.

Attending Exhibitions, Lectures, the NYC trip and other Events- Any component of scholarly activity entails an understanding of not only the tools, techniques and language of a given discipline but also the history of that discipline and the ability of the student to be able to contextualize their own work/ or study within the continuum of that discipline. This being understood the students in this course will need to take advantage of the rich cultural activities on campus and throughout the neighboring communities. In particular, the Visiting Artist Series will present several distinguished lecturers, some in conjunction with exhibitions and the New York City trip, which is mandatory, and is an incredibly enriching art experience.

Sketchbook- "An artist is a sketchbook with a person attached." Irwin Greenberg. It was stated prior that one of the primary goals of this course was to teach you, the student, how to arrive at creative, personal solutions to problems and ideally steer them towards personal expressive work. In an effort to help you reach this goal we will work one-on-one basis to help you find your art historical kindreds. This investigation/exploration will manifest itself in the sketchbook through research and writing assignments, master "adaptations" and personal critiques and examination. A sketchbook should be viewed as a journal or moreover a diary, it is a place of retreat, a safe place to explore ideas and examine the world. You should use this book as an opportunity to practice your skills, examine other artist's works and ideas, and figure out how your study of art "fits in" with the rest of your life and other interests. It is a private place, an arena where you should feel free to experiment with new techniques and ideas. Use it each day and date each entry. Sometimes you may find that a sketch takes you several hours, sometimes-just minutes. The point is to take what you learn in class, personalize it and experiment with it in your sketchbook. Take it with you everywhere you go. Find a book that suits your personality; something you want to have on you at all times. Be fetishistic about it. It should become a visual diary of your life and something that you will be able to return to again and again for inspiration or previously thought, but never carried out, projects. You will be graded on this and you must have it in class with you at all times. If it is missing it will be marked against you.

****It bears reiteration that skill and verisimilitude are not the only things that compose a "good" piece of art. The work has to be about something, it should reflect something important and perhaps uniquely personal to the artist. It takes time to explore ideas and interests and find that elusive steering concept/belief that will guide one's work for many years. Concepts will oscillate over time, which is good. The sketchbook becomes most beneficial as a document of one's artistic development over many, many years.

To help move things along I have included word prompts for each week. In addition to your other course work you will respond to these "prompts" each week in your sketchbook. This can find various forms. Your responses can be literal, formal, opposing, found, created, staged, etc.

See examples:

www.artmuseums.harvard.edu/sketchbooks/html/frameset.html

<http://www.gis.net/scatt/sketchbook/links.html>

<http://www.arthousecoop.com/library>

ATTENDANCE:

The Art Department established this department-wide attendance policy to apply to students in all art classes. PLEASE READ CAREFULLY.

After the second unexcused absence, final grade will be dropped by one full letter.

After the fourth unexcused absence, student will receive a failing final grade.

- An excused absence is one confirmed by a note from the Dean's Office, Student Services, the Learning Center, or verified with a doctor's note (within 24 hours of illness) ON-CAMPUS HEALTH SERVICES WILL NOT BE ACCEPTED. Death in family should be confirmed with Student Services.
- Documentation is required for sports. Coach should email a note to instructor confirming matches, meets, departure time for away games, or anything that would require absence from class. Practice is not an excused absence.
- Job interviews or doctor's/dentist's appointments are not to be scheduled during class and are not excused.

Missing Portions of Class: The following count as unexcused absences

- More than 15 minutes late for class
- Failure to bring supplies to class
- Failure to return from break
- Leaving class early by 15 minutes or more
- Being tardy more than 3 times. Tardiness: being 5 to 15 minutes late for class
- Missing a major critique is equivalent to missing a final exam and will be graded accordingly.

Students: If you are late or absent, it is your responsibility (not the professor's) to find out what you missed and to do the missing work by the next class.

GRADING:

Students will be assessed through frequent critiques, studio projects, assignments, and participation as outlined below. Again, it is important to note that students will be graded on class participation, especially during critiques. Students will be made aware of the expectations for each assignment in terms of grading.

Both the form and content of work will be evaluated on each project, as well as effort, originality, personal progress, and timely completion of assignment. While competency in basic skills can be objectively determined, creativity and aesthetics are more subjective. The instructor reserves the right to apply qualitative judgments in determining grades. It is the professor's responsibility to assist and give feedback to the students throughout the course of the semester. It is the student's responsibility, however, to ask for help when a particular problem arises, miscommunication, or there exists a misunderstanding of requirements.

Assignments/ Grading

25% Studio: fully realized completed assignments & class work

This work is often a selection of your best work though out the semester submitted digitally. All of your work must be available for evaluation at the end of the semester. Every project must be ready for critique on due dates. I strongly advise you to keep everything you do in class until the end of your stay at Moravian

25% Participation: Attendance, material preparation, class preparation, lab Maintenance, critiques, reading discussions & homework.

25% Sketchbook/Homework/Research/Papers: Assigned work, homework, collected art references, experimentation and material usage, expression of visual interest, visual notes and general questions related to 2D, personal and professional interest related to 2d. Your SKBK grade is an evaluative grade taken 2 times through out the semester and on the last day of class. (3 total)

Home work is part of final portfolio review, Museum Papers and Artist(s)Research

25% Final Project and Final critique

Skill development, material usage, craft and presentation are major considerations in the assessment and grading of each completed assignment.

Grade Determination- The following list can serve as a guideline for assessing your development:

- Development of skills in seeing and thinking. Sensitivity toward thoughtful expressive solutions to course problems.
- Development of skills in technical application of media.
- The on-time completion of course problems.
- Participation in group critiques and presentation of work.
- Full and on-time class attendance
- Commitment; measuring how far you will go to solve an assigned problem.
- Attention to solving problems in a creative, unique and expressive manner.
- Presentation of work. Presentation skills include verbal and written articulation of ideas as well as neatness and clarity of visuals.
- Thoroughness of preparation for class is marked by following instructions, consistent work habits, meeting deadlines, presentation of completed work, and by general performance, involvement and effort.

A: Excellent, outstanding achievement, mastery of skills and highly developed conceptual approach

B: Above average. Demonstrates understanding of material and is above average in thought, effort, creativity, or technique.

C: Adequate understanding of essentials. Fulfills assignment but lacking in content, effort, and/or skill.

D: Does not fulfill assignment and exhibits little skill, effort, and thought.

F: Failure, no credit

I: Incomplete, will only be given in the most extreme of circumstances.

No extensions will be given for an assignment without a legitimate reason.

Missing critiques, tests, or presentations is not permitted.

Late projects will receive a penalty of 1/3 of a grade for each week it is past due. Missing a critique will result in a failing grade and a late presentation will result in a 5% penalty.

Incompletes will not be given except under the most extreme circumstances.

Not having your sketchbook in class counts as not being prepared and will result in 5% penalty.

Receiving an A- is a special accomplishment and is the result of consistently going beyond the basic requirements laid out for the course. Grades are earned. Here is a summary of the requirements for a grade of A for this course:

- Consistently going beyond the basic requirements of the course/ each assignment
- Innovative and meaningful solutions for all assignments, both conceptually and formally
- Demonstrates technical expertise and evidence of competency in techniques learned or discussed in class
- Productive use of class time
- Homework assignments that show a strong degree of effort and engagement
- Clean, well crafted presentation
- Consistent, on time attendance and active engagement while in class
- All work completed and submitted on time
- Class participation as outlined in syllabus

Time required in & outside of class for full credit (The following is based on a 15 week semester 12wks denotes total task time and does not mean class only meets 12 weeks some weeks are discussion weeks while others are allotted for critiques, gallery & artist talks, and/or research times.)

Art 370/380 Adv. Painting & Drawing	Hours	Weeks	Total
Studio In Class	5	12	60
Studio Outside Class	5	12	60
Home Work & Independent Problems	2	4	8
Research Paper(s)	6	2	12
Research/Reading	2	6	12
NY Trip	12	1	12
Artist Talk(s) & Gallery opening(s)	2	1	2
Independent Critique	0.5	1	0.5
Group Critiques prep	1	4	4
Independent Critique Prep	1	1	1
Final Portfolio CD	3	1	3
	Total Task		
	Time		174.5

FINAL PORTFOLIO:

A final portfolio of your work submitted to me on CD will be due at the end of the semester. (I will go into this in more detail later in the semester.)

Be sure to SAVE and DOCUMENT all your work.

LATE ASSIGNMENTS:

I will mark down all late projects one letter grade for each class period they are late unless you give me a satisfactory reason (in my estimation) for their lateness. Projects may be reworked for the final portfolio review.

DISABILITY STATEMENT:

Students who wish to request accommodations in this class for a disability should contact Elaine Mara, assistant director of learning services for academic and disability support at 1307 Main Street, or by calling 610-861-1510. Accommodations cannot be provided until authorization is received from the Academic Support Center.

ACADEMIC HONESTY POLICY:

Plagiarism and cheating are serious offenses that erode the academic environment. Moravian College and the Department of Visual Arts will condone NO form of plagiarism- Defined as the use of another's words, ideas, visual or verbal material as one's own without proper permission or citation. Each student has the responsibility to make sure they have a clear understanding of this important issue and how it applies to a studio class and their imagery. Any and all image appropriation needs to be discussed with the professor prior to usage. This includes material found on the internet.

Plagiarism in any form will not be tolerated and will result in a failing grade. Cheating on exams or quizzes is not tolerated and will result in a failing grade. Written assignments are designed to engage students with material covered in class through personal reaction. Papers must be your own thoughts, ideas, impressions, or reflections. The Internet can provide valuable source material, but remember that not all published sites are legitimate. Be aware that I read student papers on this subject every semester and I am very familiar with a variety of information published on the web.

Students who violate the standards of academic honesty face serious disciplinary consequences, including referral before the honor council and/or immediate course failure. For further information, please refer to the Moravian College policy in the Student Handbook.

CLEANLINESS:

It is the job of every student to leave the classroom better than the way they found it. Disrespecting your environment and those around you implies poor participation and may affect your grade.

MATERIALS:

You are responsible for your own Paint and Drawing supplies (detailed list at end of syllabus). Dick Blick is located at South Mall, 3152 Lehigh Street, Allentown, PA 18103, (610) 791-7576, or you may order online.

A folder specifically to hold reading handouts and technical information sheet

Sketchbook

Supplies and materials as it relates to studio work (for more info on venues to purchase supplies – see me)

All students should have an external hard drive for storage of work in a digital format

***Digital SLR camera, video cameras, tripods, lights are available for check out from the department.

MISCELLANEOUS:

Attitude- this is college. Approach each class with an open mind and lots of energy. No complaining. No whining. It brings down the morale of the class, will be viewed as poor participation and you will be graded accordingly.

Hard work is rewarded- meaning effort that is visible and clear. Not what you say, but what you do. The skill level you begin the course with is not as important as what you put into this class and how you progress. If you apply yourself you will do well and be amazed at your development.

Note about parking-If you park illegally you will get a ticket. It will hurt your wallet. You won't like it. Trust me, I know. Plan to arrive early in case parking is not available. Traffic, parking, shuttle problems are NOT legitimate excuses and will be marked against you as tardiness. This will affect your overall grade. See attendance policy for more info.

Cell phones- All phones must be turned to the Silent position. No texting while class is in session. Absolutely no texting or emailing during class lectures, critiques, or demonstrations. Students that abuse this rule will be marked down on "participation" grade.

Cleanliness- It is the job of every student to leave the studio better than the way they found it. Disrespecting your environment and those around you implies poor participation and will affect your grade.

Being on time- means arriving 15 minutes early, materials ready, paper prepared, paint on palette, artwork up on the board for critique and ready to go.

No food please- be ready to begin working at the class start time. Eating in the studio is hazardous to your health. You may eat, outside of the classroom, on break.

Wear appropriate clothing- you will get some kind of art material on everything you bring into the studio... it just happens.

Music- may be played in class, but no headphones. I speak to the class as a whole at random times and will not compete with your I-pod. Whatever you guys bring is fine by me but it has to be cleared with everyone in the class and kept at a reasonable volume.

SAFETY PROCEDURES:

1. Spray paint, aerosol glues, paint thinner, paint mediums and fixatives are extremely flammable, do not use near an open flame. If you are going to use any of these products at home, spray outside or wear a high-quality respirator.
2. Only use aerosols in the spray booths provided in the studios or outside well away from the classroom.
4. Turn on the spray booth first and follow the instructions on the can. Avoid breathing these vapors as they are a health hazard. After the work has dried, discard scrap papers in the metal cans provided. When finished, turn off spray booth and store spray cans in fireproof metal cabinet with other flammable supplies.
5. Report any unusual incident with materials, tools or equipment immediately to the instructor and to the College Health Center, 610-861-1567 (evenings, to Campus Safety Office, 610-861-1421).

Course Calendar Painting II *** Note Syllabus subject to change

Week 1: Indirect Painting Grisaille

- M 1/13 Intro. Syllabus review, materials list. Quick stretcher demo.
HW- Go to the art store and purchase any missing materials. Begin 20 paintings Due 1/23. Read Chapter 1 and 2
- W 1/15 Indirect painting. Slide discussion on Grisaille under-painting/ glazing. Class constructs and begins Color Still-life in Grisaille. Translating complex complementary color still-life into B/W using Direct light. Spatial element: 3 different levels of space, Intent: balance, clean finish, realism.
HW- Finish 20 paintings on canvas paper or gessoed cardboard 5x9. These are to be done within a 3 hr. time period. Focus on composition and brushwork. Due 1/23. Finish Grisaille. Read Chapter 4

Week 2: Indirect Painting Burnt Sienna

- M 1/20 NO CLASS/ OPEN STUDIO
- W 1/22 Critique of 20 paintings and completed Grisaille still-life from Wed. class. Begin Indirect painting-burnt sienna and ultramarine blue, no white.
Intent/ Composition: compressed, shallow space. Using texture to create space. Color: Neutrals.
HW-10 b/w studies and 10 burnt sienna (no white) on canvas paper or gessoed cardboard 5x9. These are to be done within a 3 hr. time period. Focus on composition and brushwork. Continue Color Still-life Burnt Sienna and Grisaille (if necessary) Read pg 122-126 & Chapter 3

Week 3: Impasto Warm and Cool

- M 1/27 Critique and Slide Discussion on temperature. Begin Direct Painting warm and cool. Intent: Texture, Visual Hierarchy, and Unification. Color: Warm and Cool.
- W 1/29 Impasto HW-Complete 5 studies Read chap. 6

Week 4: Glazing

- M 2/3 Demo on Glazing. Glazing over grisaille. Intent: transparency, rich, deep space Color: full range of transparent glazes, using layers to create varying hues
- W 2/5 Glazing
HW- Complete Glazing on Grisaille and Burnt Sienna under-paintings Read chap. 7

Week 5: Interior/Exterior

- M 2/10 Figure and light- 2 day pose.
Interiors & Persons: paintings from architecture. Two types of space: Cavernous & Expansive.
Intent: Memory and Loss. Color: Limited palette.
Read Supplemental reading.
Grades on all work handed back.
- W 2/12 Figure and light- 2 day pose. Direct light. HW- Paint a wall. Read chap.5

Week 6: Figure

- M 2/17 Critique and Slide Discussion on structural elements of the Figure.
Figure- Analysis and Expression- 2 day pose
Intent: Geometric and Organic mark. Color: Warm.
- W 2/19 Figure- Analysis and Expression. 2 day pose
HW- Partner & self portrait.

Week 7: Figure

- M 2/24: Figure- Analysis and Expression- 2 day pose. Open Space. Color: Cool. Intent: Rough/ Raw and Lyrical/ Fluid.
- W 2/26 Figure- Analysis and Expression- 2 day pose. HW- Paint something beautiful.
Read chap. 10

Week 8: Spring Break and Midterm

Week 9: Figure

- M 3/10 Critique of Indirect painting, 2 outside works and Figure paintings.
- W 3/12 Portrait. 2 day pose. Intent: Gesture & Rhythm. Dynamic. Boisterous. Loud. Brash. Aggressive.
Material experimentation. Color: Expressive. Addition of figures through use of mirror.
HW- Narrative of love. Read chap. 8

Week 10: Landscape

- M 3/17 Portrait. 2 day pose.
- W 3/19 Figure in the environment. 3 day pose.
Landscape with people #1. Collage. Focus on textural variety. Larger work beyond the single frame in 2 dimensions. Compositional variety. Implied narrative structure. Order. Color: Tetradic color scheme. Read chap. 9
HW- narrative of despair.

Week 11: Figure

- M 3/24 Figure in the environment. 3 day pose.
- W 3/26 Figure in the environment. 3 day pose. HW- narrative of divinity.

Week 12: Figure

- M 3/31 NO CLASS- EASTER BREAK
- W 4/2 Critique of in class paintings and 3 outside paintings.
HW- proposal for final. Read chap. 11
- F 4/4 Last day for withdrawal with a W, NY Field trip

Week 13: Final

- M 4/7 DUE: NY TRIP. Final proposal. Figure- 2 day pose. Landscape with people. Collage. Focus on textural variety. Larger work beyond the single frame in 2 dimensions. Choose one: Compositional variety. Narrative structure. Disorder. Execute bad painting. God's/Bird's eye view.
- W 4/9 Figure- 2 day pose.
- S 4/13 Senior Show opening

Week 14: Final

- M 4/14 Final
- W 4/16 Final

Week 15:

- 4/21 Final
- 4/23 Final Critique Final work and Portfolio CD DUE

Final Individual Critique TBD *Note- syllabus subject to change

You must consider these elements each time you are creating a painting: composition, technique, observation, color and effort.

Composition: What about your composition makes this an interesting painting? How does the viewer's eye move throughout the painting? What is the focal point of the work? What creates a sense of unity within the work? How does it hold itself together? What is the relationship between the painting and the picture plane?

Technique: What are you doing with the materials to make this an interesting work? Are you approaching each mark the same way? Are you dealing with the application of mark making differently than in other areas? Are you really mastering the materials you are using?

Observation: How hard are you really looking at your subject matter? Do you need to draw every last detail, or do you get a better painting by making some artistic choices? How well do you know the object after you have finished painting it?

Color: Where did you use color in this painting? How did you use color in this painting? Why did you use color in this painting? How do the colors relate to one another? How do the colors relate to the mood of the painting? How do the colors relate to the picture plane? What did you use to add color to the painting, what are your materials? Do you need to use color throughout the painting or as an accent to drive home a point?

Effort: Are you putting effort into this painting? Are you making this painting to fulfill an assignment or to become a better artist? How much have you planned for this painting? Are you working from preliminary work and references or are you working off the cuff?

Supplies-

Oil paint Must haves

Dioxazine purple
Ultramarine blue
Pthalo blue
Titanium white
Flake white
White titanium zinc blend
Hansa/ Lemon Yellow
Cadmium yellow light
Indian Yellow
Raw sienna
Cadmium red medium
Crimson / or Madder Lake
Burnt or Raw Umber
Yellow ochre

And any others you may want to use... please see suggested palettes below

We will provide Gamblin Odorless Mineral spirits or Turpenoid (nothing but odorless) if you purchase your own this should be the only thing you use.

We will also have very limited supplies of the following mediums for you to try. You will need to purchase your own... neo megilp, liquin, windsor Newton blending/ glazing medium, galkyd, galkyd light.

Brushes- Each artist will eventually follow his/her own preferences when it comes to brushes.

The essential thing is that you NOT limit yourself to too few, or badly worn brushes.

I recommend the following:

Natural bristle brushes for oils, #1, #3, #4, #8, #12 (filberts or flats).

Natural Sable flats brushes, #2, #4

2 rounds: #1, #4 #2

Brights: #4, #8

Some soft large watercolor brushes for blending

One big flat bristle brush for gesso, about 12/14 cm. wide.

Supports-

Various sizes of pre-stretched canvas, masonite, canvas boards etc.

Canvas-you can buy canvas and frames separately. You will have to stretch and prepare the canvas each time. You do not need to buy expensive canvas—cotton canvas is all right. We will do a demo in class.

Other materials-

Color Aid or paint swatches from a hardware store

Cans or jars (glass or metal)

Rags- Old T-shirts work best

Gesso

grayscale

color wheel

Palette

Palette knife, Palette Scraper

Oil pastels or normal pastels

Kneaded eraser

Pencils, Charcoal sticks, Conté

Suggested Palettes from Gamblin to help guide your purchases

Understanding whites

Flake White — A permanent, very heavy-bodied, opaque, warm white. With its reputation as the most permanent of all whites, Flake White is ideal for heavy impasto applications, or where several layers of color must be built up.

Titanium White — Titanium White is a permanent, heavy-bodied, versatile, opaque, pure white that is neutral in hue. It's ideal for applications where great opacity is required, and is considered the strongest tinting white.

Soft Titanium White — Soft Titanium White is a permanent soft-bodied, opaque, non-yellowing Titanium White that is ground in poppyseed and sunflower oils, rather than linseed oil. These oils do not yellow with age, as does pure linseed oil. Soft Titanium White is also recommended for fluid wet-in-wet techniques.

Zinc White — Zinc White is a permanent, heavy-bodied, semi-opaque, cool white. It's designed especially for brilliant clear tints with all oil colors, and is excellent for glazing.

Transparent Glaze Palette

The colors in this palette are ideally suited for use in glazes. Due to the strength and intensity of these colors, painters only need to mix a small amount of color with a suitable painting medium to produce a rich and vibrant glaze.

Indian Yellow — warm yellow makes painting look lit by sunlight

Transparent Orange — warm orange for sunrise/sunset

Perylene Red — cool red with dramatic yellow undertone

Quinacridone Red — cool red replacement for Alizarin and makes high key tints

Quinacridone Magenta — cooler high key red

Quinacridone Violet — clean, warm violet

Dioxazine Purple — cold purple that can be used for a black

Manganese Blue Hue — cool (toward green) transparent blue

Phthalo Blue — 20th century replacement for Prussian Blue

Phthalo Green — cold, dark green with great transparency and tinting strength

Phthalo Emerald — warmer, more natural looking Phthalo Green

In addition to Transparent Glaze Palette, these colors provide the abstract painter with a unique set of visual possibilities:

Mono Orange — clean, bright semi-transparent color, masstone of Cadmium Orange

Mars Black — dense, strong mark making black

Black Spinel — only black with neutral masstone and tint, dries matte

Hansa Yellow Deep — golden yellow, semi-transparent

Old Masters' Palette -- *Because the Old Masters' palette has been obsolete since the middle of the 19th century, Robert Gamblin suggests this palette of color that will give excellent results plus lightfastness.*

Transparent Earth Yellow — use in place of Yellow Ochre for glazing

Transparent Earth Orange — use in place of Burnt Sienna for glazing

Transparent Earth Red — use in place of Venetian Red for glazing

Asphaltum — lightfast match to popular 19th century glazing color

Terre Verte — muted earth green, great for grisaille

Naples Yellow Hue — light earthy yellow with great hiding power

Yellow Ochre — traditional earth yellow

Cerulean Blue — cool, semi-transparent blue, muted in tint

Ultramarine Blue — warm transparent blue

Cobalt Green — cool green with muted tint

Burnt Sienna — natural calcined earth color

Venetian Red — dense with great hiding power, more a brick red

Ivory Black — general mixing black with moderate tinting strength

Flake White Replacement — replicates the working properties of Flake (lead) White DOES NOT CONTAIN LEAD.

Portraiture:

Naples Yellow Hue — light earthy yellow with great hiding strength

Caucasian Flesh Tone — light pink base for mixing skin tones. Consider mixing with Yellow Ochre, Olive Green, Venetian Red, Van Dyke Brown

Yellow Ochre — natural earthy yellow

Transparent Earth Yellow — use in place of Yellow Ochre for glazing

Transparent Earth Orange — use in place of Burnt Sienna for glazing

Transparent Earth Red — use in place of Venetian Red for glazing

Terre Verte — muted earth green, great for grisaille

Ultramarine Blue — warm (toward red) transparent blue

Cobalt Green — cool green with neutral tint

Van Dyke Brown — brownish transparent black

Flake White Replacement — replicates the working properties of Flake (lead) White DOES NOT CONTAIN LEAD.

Basic High Key Palette:

With this palette of Gamblin Artists Colors, painters can explore high key situations with bright tints and mixtures. Consider using the Portland Greys to mix tints if you want more natural looking tints using modern colors. The two basic palettes also work very well together so painters can choose one Cadmium Yellow for opacity and one Hansa Yellow for transparency and tinting strength etc.

Hansa Yellow Lt. - cool (toward green) semi-transparent light yellow

Hansa Yellow Med. - warm semi-transparent yellow

Naphthol Scarlet - warm (toward orange) semi-transparent Vermillion red

Quinacridone Red - cool (toward blue) transparent red

Phthalo Blue - warm (toward red) transparent blue

Manganese Blue Hue - cool (toward green) transparent blue

Phthalo Emerald - warm (toward yellow) transparent green

Ivory Black - mixing black with moderate tinting strength

Titanium-Zinc White - best general mixing white